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## Annex 8

# Educational Chess Innovation Awards

The creation of the *Educational Chess Innovation Awards* has three main objectives: to strengthen the prestige of *Educachess*, to accelerate the publication of pending materials, and to promote the inclusion of new initiatives and collaborations that expand the project's reach. All of this will be carried out through transparent and fair protocols to compensate both the already planned materials and new contributions from third parties.

### Characteristics

Recognition for materials focused on learning chess through an educational approach (see Annex 1), as well as for research in didactics and the publication of pedagogical resources.

The awards may be organized into different categories and held annually, biennially, or at another frequency deemed appropriate.

### First Commemorative Edition

It would be ideal for the first edition of the awards to recognize the work carried out within *Educachess* over more than two decades, while also setting the benchmark for future editions.

#### Research

The educational chess approach is the result of more than two decades of research developed by *Educachess*, aimed at ensuring its implementation in schools is useful, feasible, and effective in improving competency-based learning. For this reason, it is essential to continue incorporating new advances in the field of neuroeducation.

#### Educational

At present, there are very few materials developed with the *educational chess* approach.

These awards will help promote the creation of new high-quality resources while also advancing the deepening of metacognitive processes, using chess as an educational tool to foster competency-based learning.

#### Social

A large part of the educational materials can also be used or adapted to develop the therapeutic dimension of the project, within its social scope.

#### Solidarity

The authors have contributed to the creation of the published materials with the commitment to receive fair compensation once the project secures sponsorship or patronage.

This non-profit model is the most appropriate way to ensure the quality of the publication of pending materials and the updating of those already in existence.

#### Cooperative

Encourage the collaboration of other creators of educational and chess-related content, with the aim of enriching and expanding *Educachess* as a project by everyone and for everyone.

In this way, the network of contributors and authors will gradually grow.

#### Sports

The educational chess approach aims to help students improve their chess level, as this enhances the development of cognitive and emotional skills and promotes their transfer to other contexts.

For this reason, it is necessary to conduct research into the design of activities that incorporate new transfer triggers.